



# Flexible and Reproducible figures using **Inkscape & ImageJ** [& R, Processing...]

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<https://gitlab.com/doctormo/inkscape-imagej-panel>

# Goal: reproducible figures

- **Inkscape** is a professional grade Free and open source **vector graphics editor** for GNU/Linux, Windows and MacOS X.
- It can be extended using Inkscape extensions mechanism.
- We present a set of Inkscape extensions that can communicate with widely used other open source software and provide a way of specifying figure content using reproducible code.
- Current included examples are image panels generated using:
  - ImageJ macro
  - R script
  - Processing sketch
- The code for these extensions is public and we invite others to use it, improve it, or extend it (under the terms the GPLv3 license) to generate further interfaces to useful third-party software.



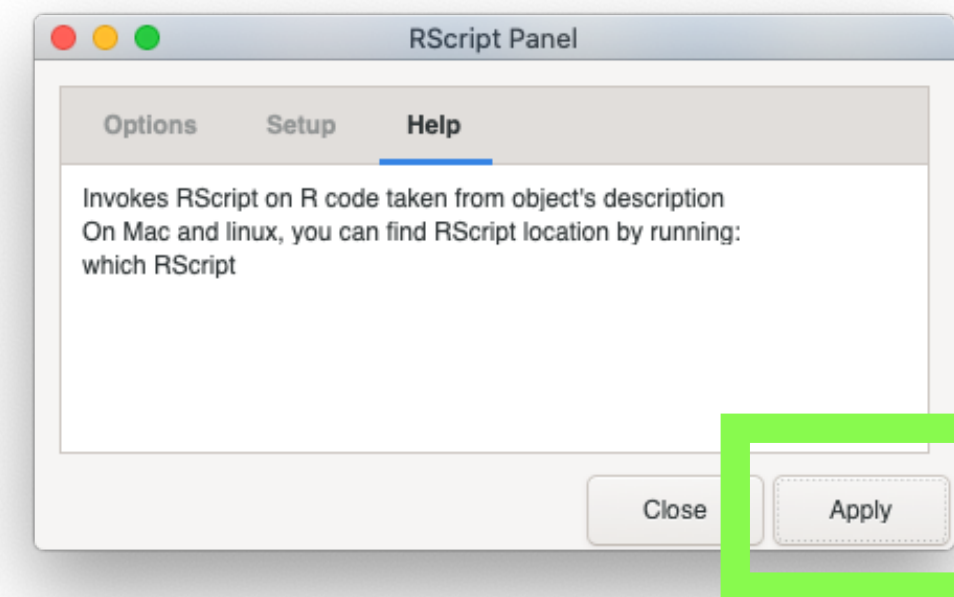
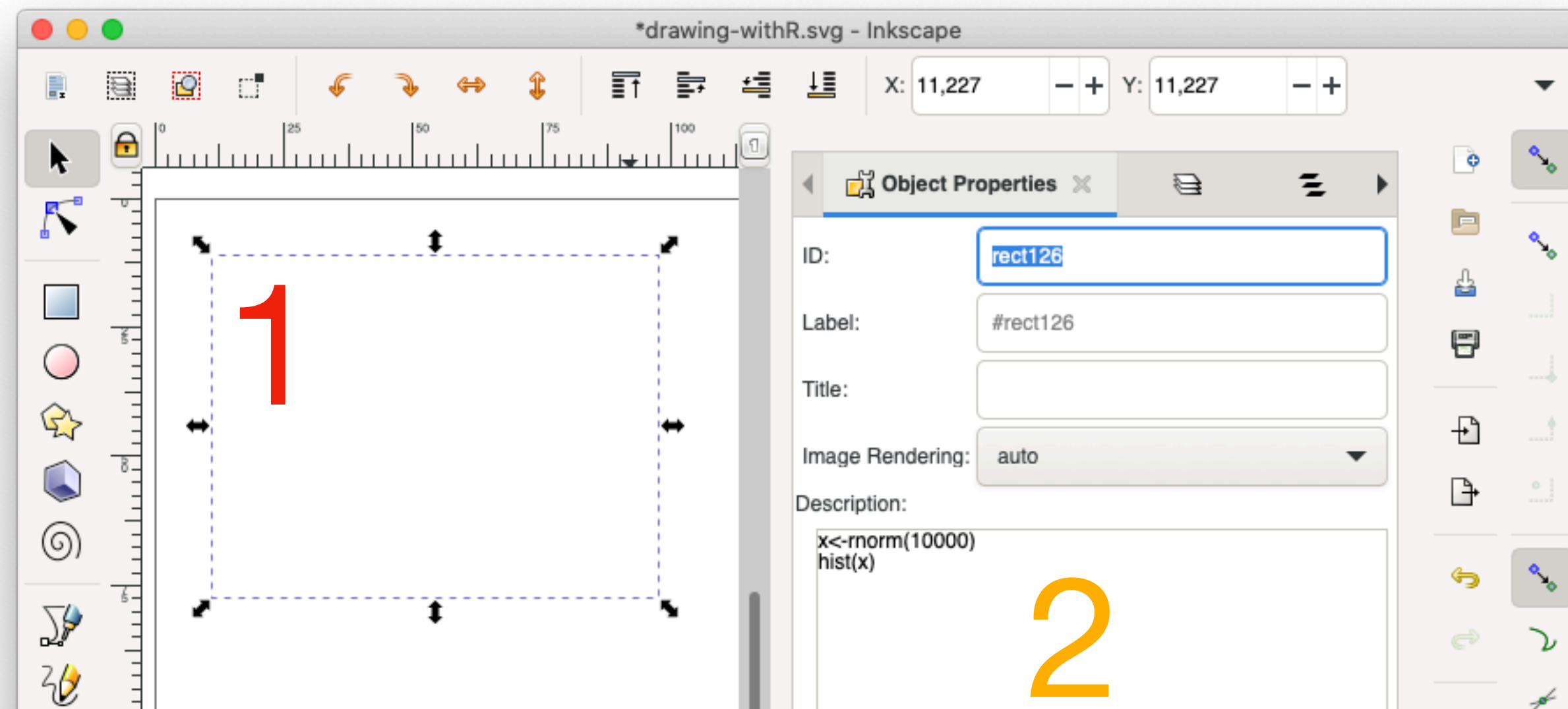
Get Inkscape: <https://inkscape.org/>



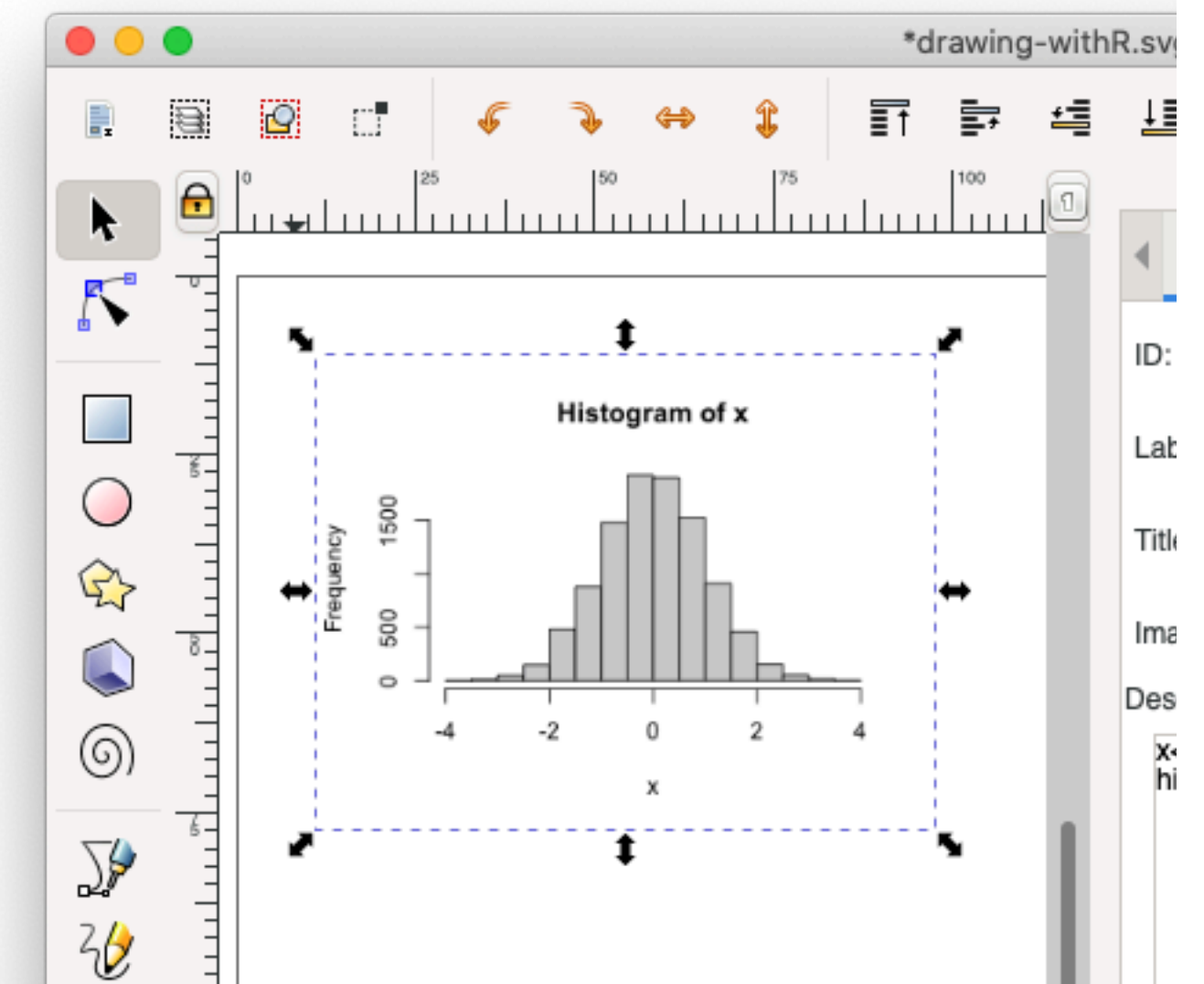
Requires Inkscape 1.1 or later

# Workflow

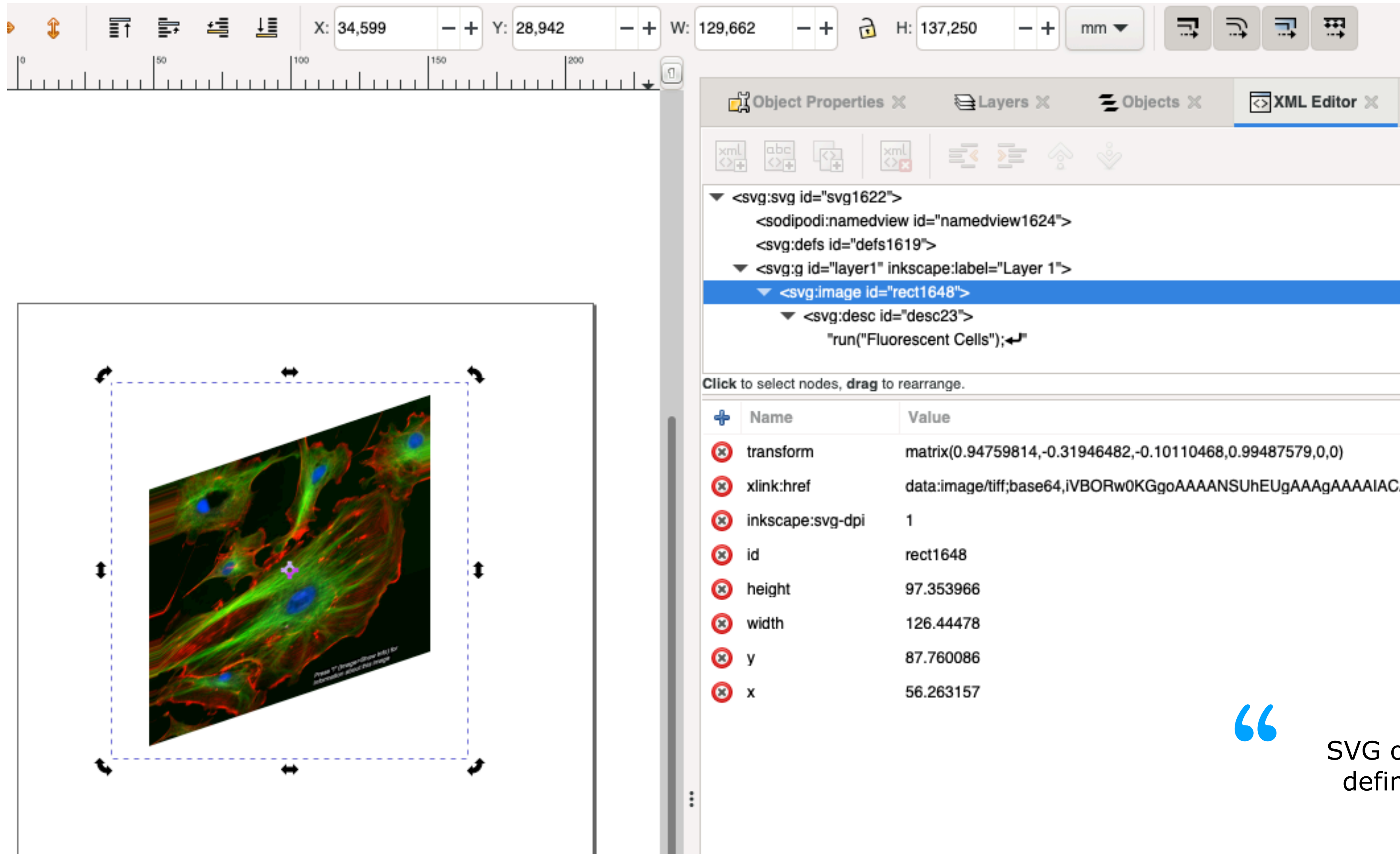
1. Specify figure panel by drawing a rectangle
2. Add panel generating code to object's "Description" field
3. Invoke third party software using extension "Apply" button



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# Data in svg format



The screenshot shows the Inkscape XML Editor interface. The top toolbar includes a ruler with coordinates (X: 34,599, Y: 28,942, W: 129,662, H: 137,250) and various manipulation tools. The XML Editor panel on the right displays the following structure:

```
<svg:svg id="svg1622">  
  <sodipodi:namedview id="namedview1624">  
    <svg:defs id="defs1619">  
      <svg:g id="layer1" inkscape:label="Layer 1">  
        <svg:image id="rect1648">  
          <svg:desc id="desc23">  
            "run("Fluorescent Cells");↵"          </svg:desc>  
        </svg:g>  
      </svg:defs>  
    </sodipodi:namedview>  
  </svg:svg>
```

Below the XML structure is a table of attributes for the selected element:

+	Name	Value
⊗	transform	matrix(0.94759814,-0.31946482,-0.10110468,0.99487579,0,0)
⊗	xlink:href	data:image/tiff;base64,iVBORw0KGgoAAAANSUUhEUgAAAgAAAAIACA
⊗	inkscape:svg-dpi	1
⊗	id	rect1648
⊗	height	97.353966
⊗	width	126.44478
⊗	y	87.760086
⊗	x	56.263157

The main canvas on the left shows a fluorescence microscopy image of cells with red, green, and blue channels, overlaid with a dashed blue bounding box and a purple crosshair.

svg format with:

-elements

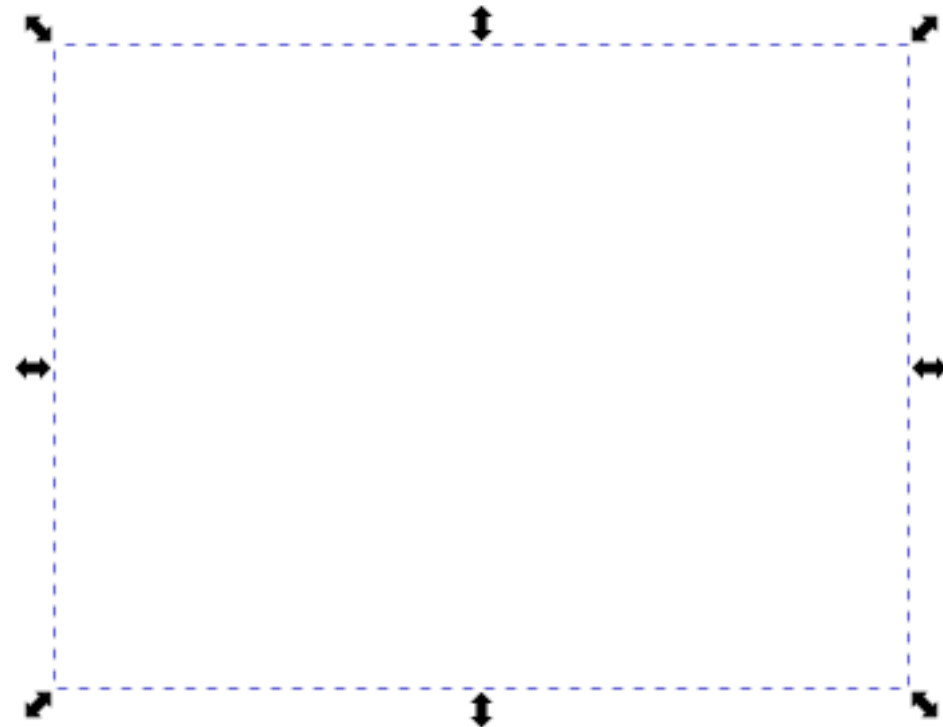
-attributes

“

SVG or Scalable Vector Graphics defines vector-based graphics in XML format

”

# What Figure extensions do...



- x,y
- width
- height

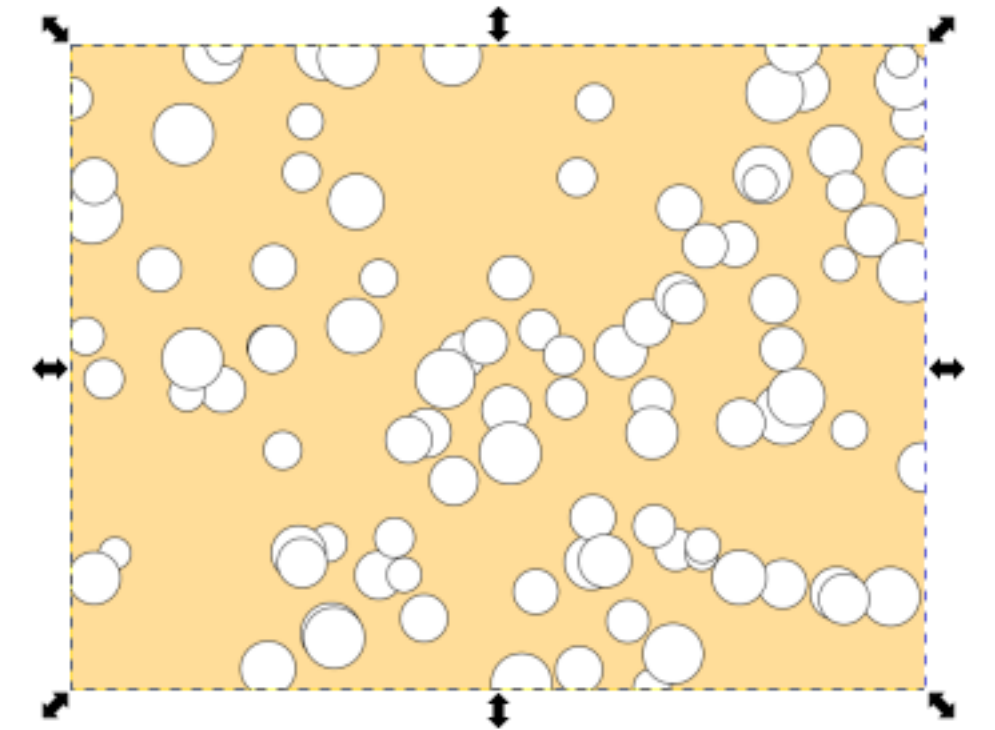
```
1 background(#FFDD99);  
2 for (int i=0;i<100;i++) {  
3   xc = random(width);  
4   yc = random(height);  
5   size = 30 + random(30);  
6   circle(xc,yc,size);  
7 }  
8
```

- code

script template

```
script = f""  
// sketch  
import processing.svg.*;  
size({width},{height}, SVG, "{images_file}");  
  
{description}  
  
exit();  
""
```

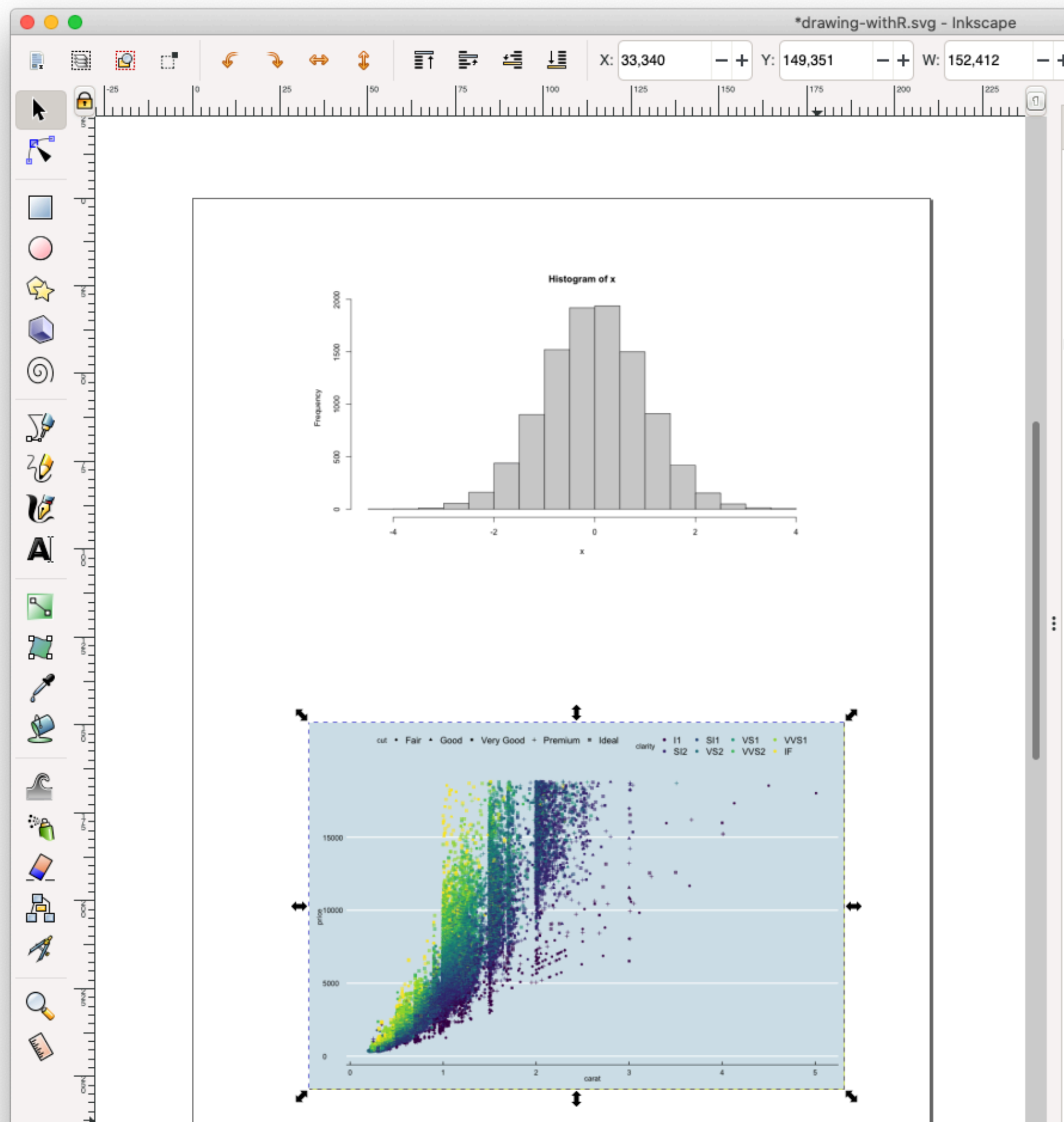
- Full script code file
- Panel image file
- Replace Rectangle by Image
- Insert image data
- Reinstate original description



```
>$ processing-java --sketch=<path> --run
```

# Graphs from R

the *view* is the output from a .R RScript



## Simple R plot

Description:

```
x<-rnorm(10000)
hist(x)
```

## Formatted ggplot

Description:

```
library(ggplot2)
library(ggthemes)
data("diamonds")
ggplot(diamonds, aes(x=carat, y=price, color=clarity, shape=cut)) + geom_point() +
theme_economist()
```

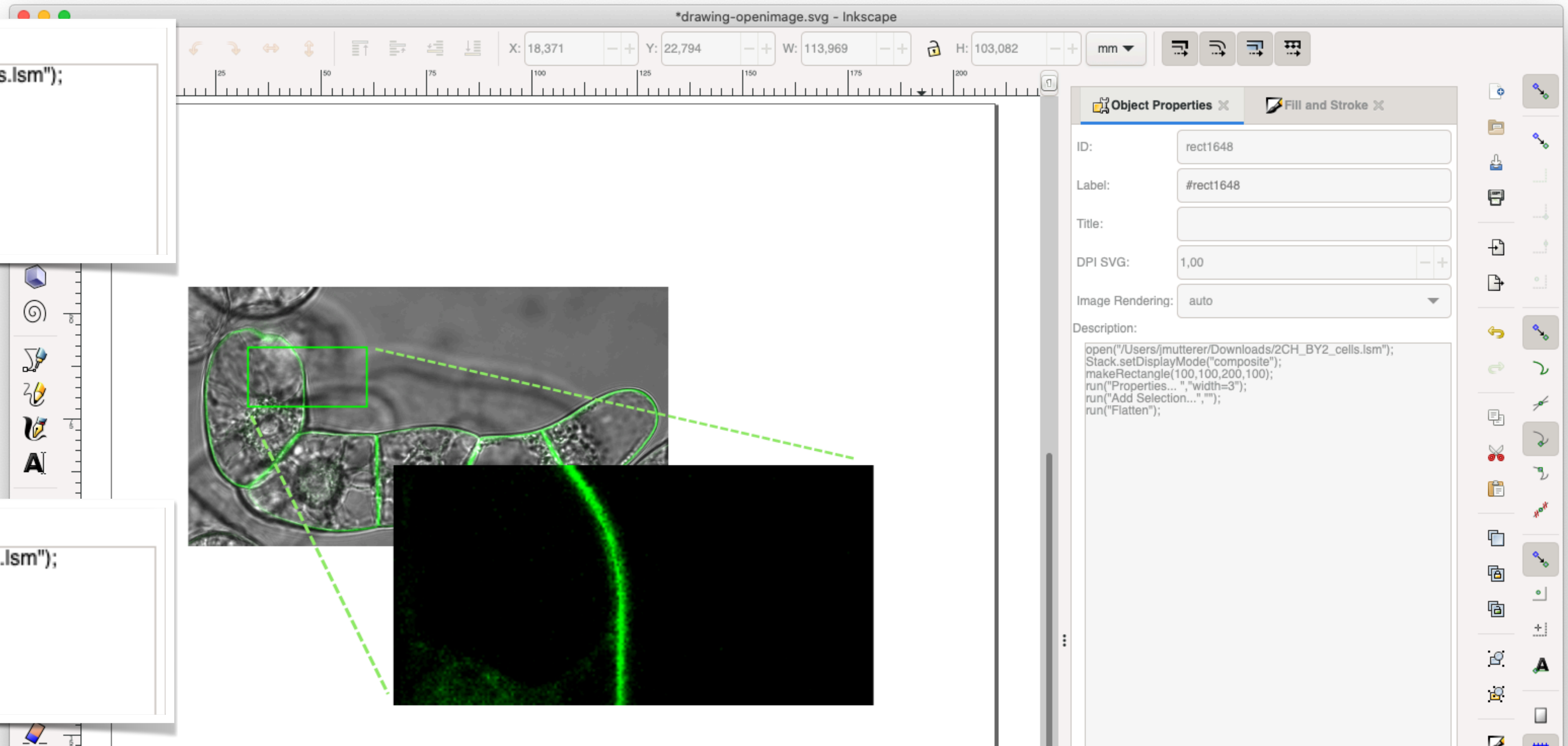
# Images from ImageJ macros

the *view* is the output from macro



```
Description:  
open("/Users/jmutterer/Downloads/2CH_BY2_cells.lsm");  
Stack.setDisplayMode("composite");  
makeRectangle(100,100,200,100);  
run("Properties... ", "width=3");  
run("Add Selection...", "");  
run("Flatten");
```

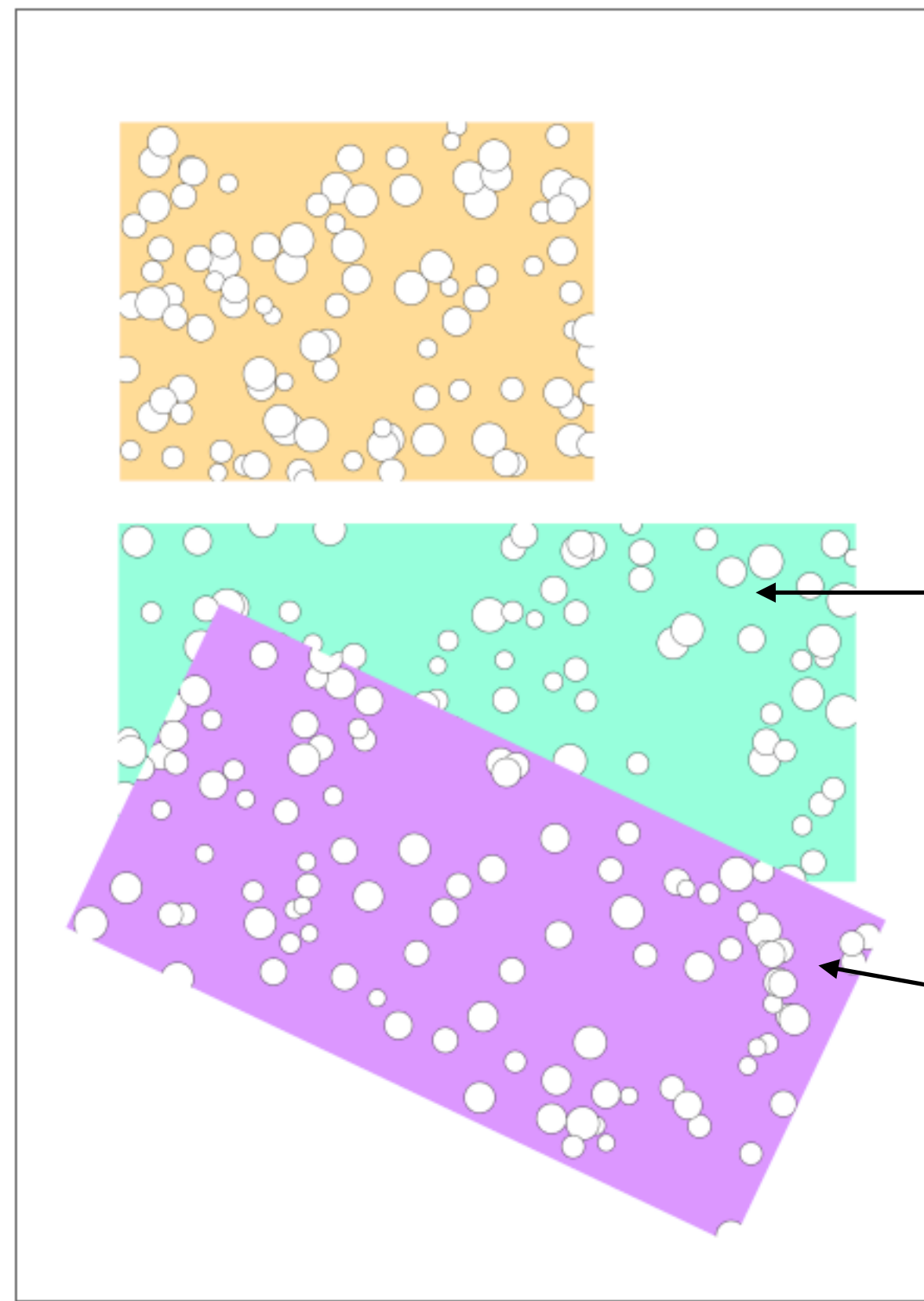
```
Description:  
open("/Users/jmutterer/Downloads/2CH_BY2_cells.lsm");  
Stack.setDisplayMode("composite");  
makeRectangle(100,100,200,100);  
run("Crop");  
Stack.setChannel(1);  
setMinAndMax(0, 100);  
Stack.setActiveChannels("10");
```





# Designs using Processing

example extension following the same principle



Description:

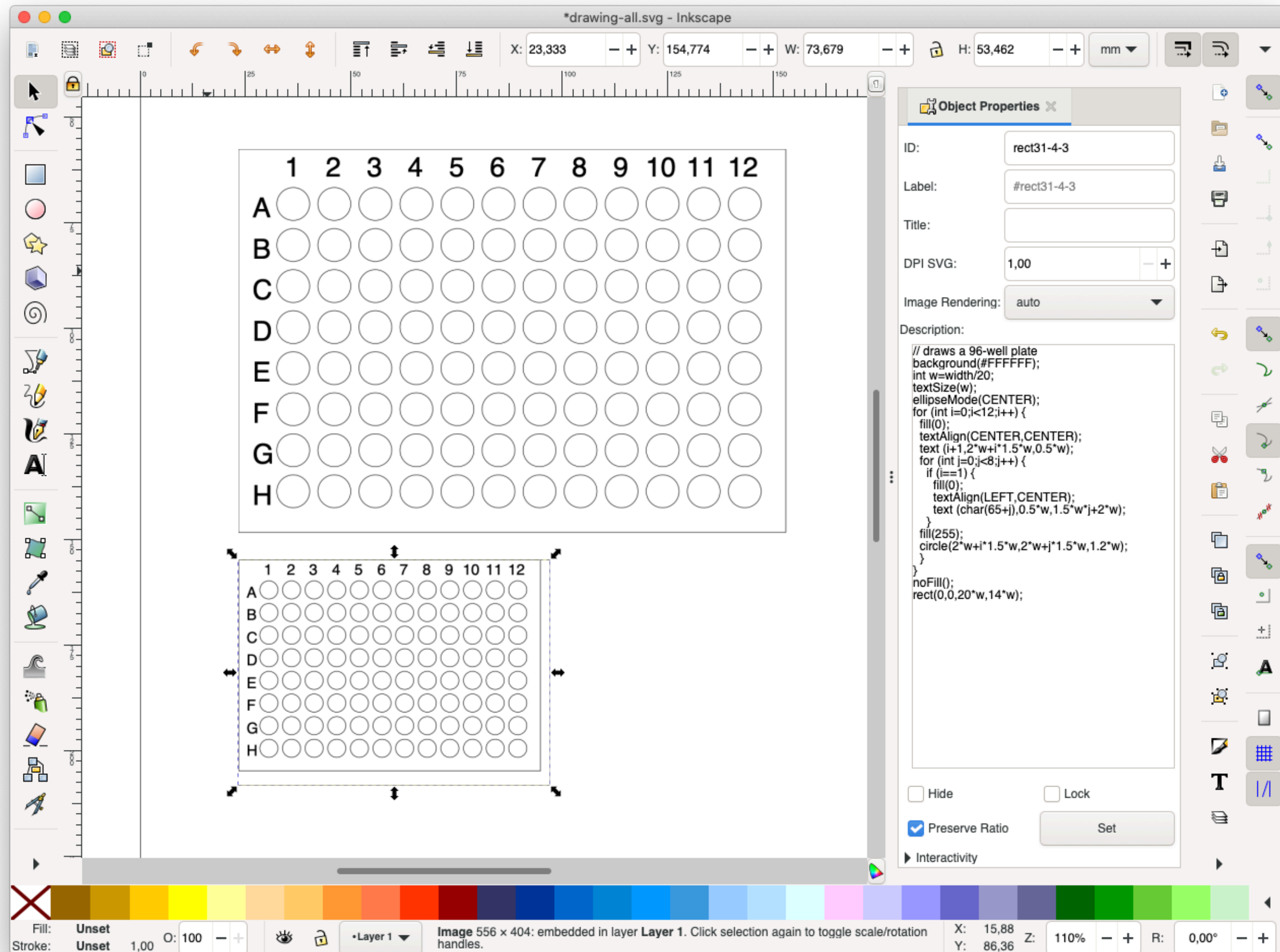
```
background(#99FFDD);  
for (int i=0;i<100;i++) {  
  circle(random(width),random(height),random(30)+30);  
}
```

Additional transform applied at svg level by Inkscape



# Designs using Processing

svg with runnable code description as *widgets*

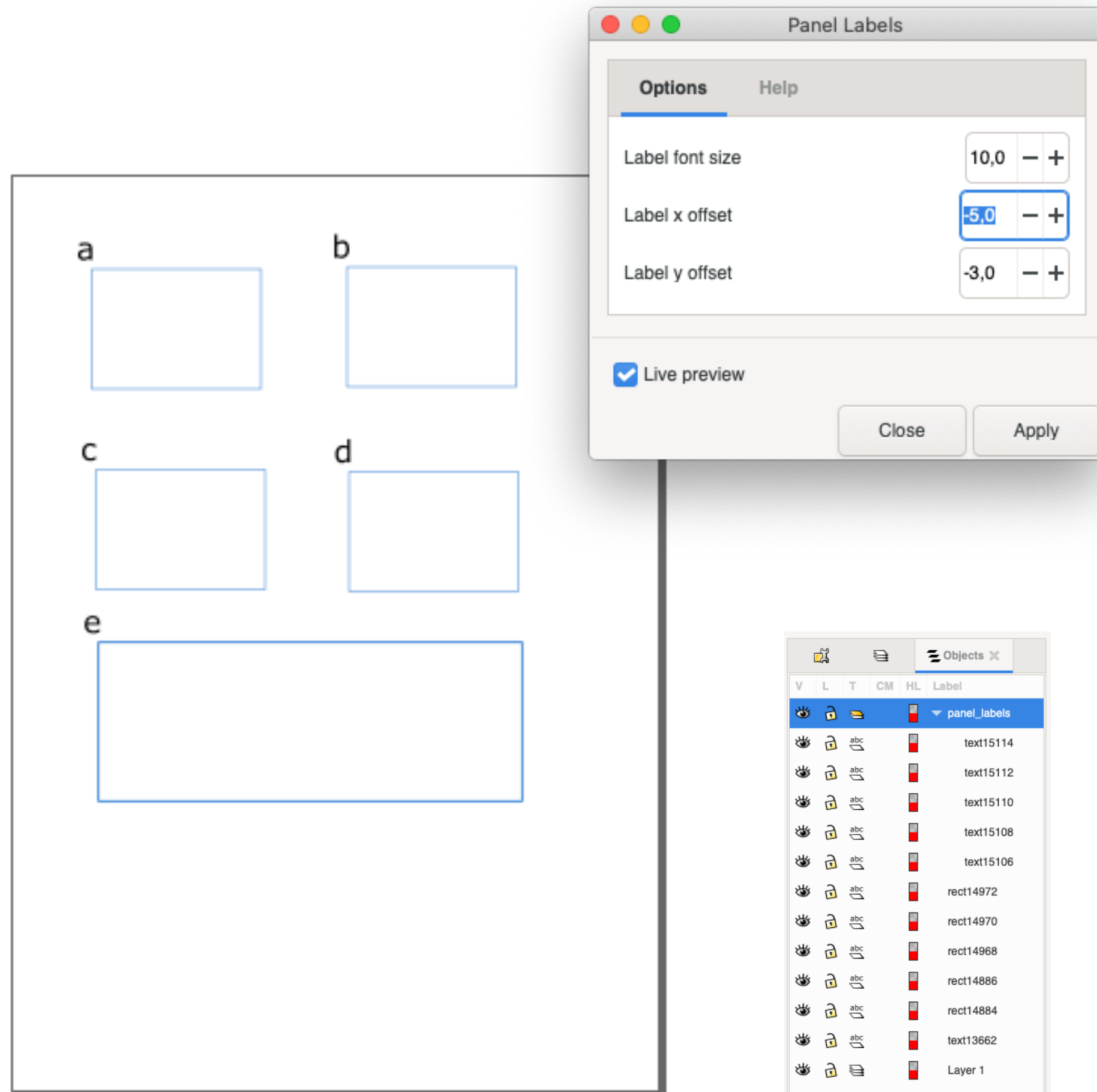


Description:

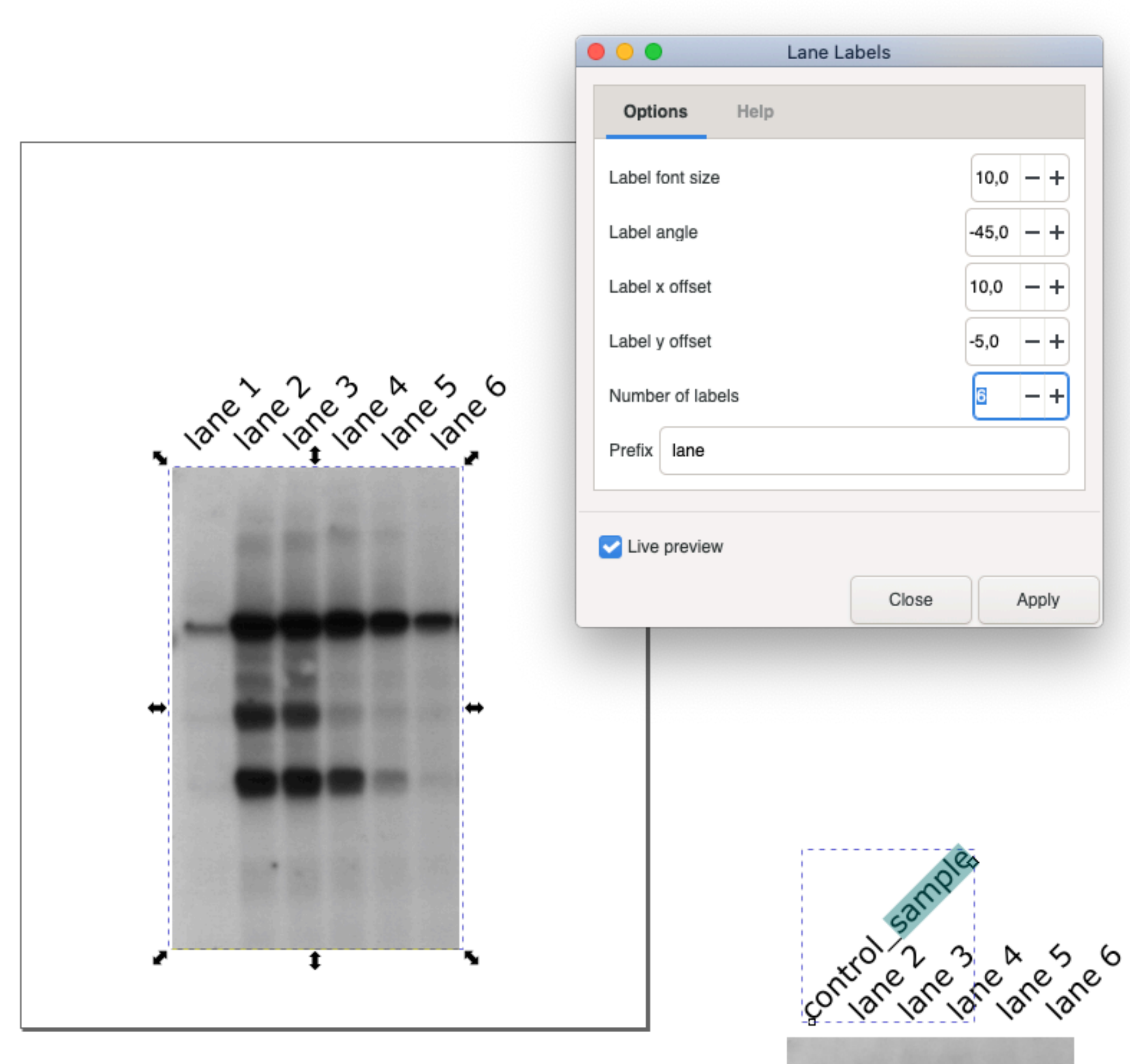
```
// draws a 96-well plate
background(#FFFFFF);
int w=width/20;
textSize(w);
ellipseMode(CENTER);
for (int i=0;i<12;i++) {
  fill(0);
  textAlign(CENTER,CENTER);
  text (i+1,2*w+i*1.5*w,0.5*w);
  for (int j=0;j<8;j++) {
    if (j==1) {
      fill(0);
      textAlign(LEFT,CENTER);
      text (char(65+j),0.5*w,1.5*w*j+2*w);
    }
  }
  fill(255);
  circle(2*w+i*1.5*w,2*w+j*1.5*w,1.2*w);
}
noFill();
rect(0,0,20*w,14*w);
```

# Additional useful extensions

## Panel Labels



## Lane Labels



# Future directions

- Interoperability with more third party content providers.
- Creation of pure Inkscape extensions for assisted figure formatting.
- Enhancing user experience with a better object Properties dialog.
- Consider adding semi automated workflow.
- Setup detailed instructions for installation.
- Provide *svg templates*.
- Make use of Inkscape clipart library.  
(=create a library of *svg+code* with common *views* or graph types)



Requires Inkscape 1.1 or later